Tyler Lehren

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SUMMARY

Experience Designer specializing in accessible design systems & front-end collaboration for complex digital experiences, currently pursuing an MS in Human Factors in Information Design.

WORK EXPERIENCE

Clutch Creative Company - Burlington, VT/Remote — January 2022 – Present

UX/UI Designer

- Contributed to the design and launch of 20+ client websites, translating user needs and business goals into intuitive digital experiences.
- Built and maintained reusable design systems and component libraries that improved consistency, accelerated delivery, and streamlined designer–developer collaboration.
- Produced wireframes and interactive prototypes while partnering with engineers throughout implementation to ensure design quality and resolve technical constraints early.
- Conducted heuristic evaluations and usability assessments to identify issues and inform design decisions.
- Partnered with stakeholders to define user needs, prioritize requirements, and iterate solutions through feedback.
- Applied WCAG 2.1 guidelines throughout the design process to create more inclusive digital experiences.

Northeastern University - Boston, MA — October 2018 – December 2021

Students Services & Data Manager

- Managed data workflows across multiple systems to support 30+ faculty surfacing insights that improved co-op hiring efficiency.
- Served as a liaison between students, employers, and faculty strengthening stakeholder communication.
- Designed and led technical training sessions for users with varying digital proficiency building empathy-driven communication skills.

EDUCATION

Bentley University McCallum Graduate School of Business **-** Waltham, MA — May 2027

MS in Human Factors in Information Design

- GPA: 3.76 / 4.0
- **Coursework:** Foundations in Human Factors, Testing & Assessment Program, Prototyping & Interaction Design, Managing the Experience Design Process, Measuring the User Experience, Design Innovation.

Suffolk University - Boston, MA — May 2017

Dual B.S. History & Philosophy

- Cum laude.

SKILLS

UX & Product Design - Design Systems, Accessibility (WCAG 2.1), User-Centered Design, Interaction Design, Wireframing & Prototyping, Information Architecture, Usability Testing, Heuristic Evaluation, User Research, User Interviews, Responsive Design, Agile.

Design Tools - Figma, FigJam, Miro, Adobe XD, Photoshop, Illustrator, AI-assisted workflows (Claude, ChatGPT, Claude Code + Figma MCP)

Development - HTML, CSS, JavaScript, WordPress, Elementor, GitHub.

Productivity - Jira, Google Workspace, Microsoft 365.